

The single required course for all students in the program is “cultural resource management,” which is taught as a topics course every other year. Other courses are chosen to increase your understanding of the ten competencies your adviser has developed for your specific degree program.

Plan B— M.A. Degree Requirements

- 30 Semester Credit Load
- 14 Credits minimum in Anthropology
- 6 Credits in Minor or Related Field
- Plan B Paper(s)

For additional information, see the Department of Anthropology’s Graduate Student Handbook, which is on the Department’s Web site:

<http://cla.umn.edu/anthropology>.

The Department of Anthropology at the University of Minnesota also offers Master’s-only and Ph.D. graduate programs in archaeology, biological anthropology, and sociocultural anthropology. For program faculty, see the Department’s Web site; <http://cla.umn.edu/anthropology>.

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Cultural Heritage Studies



Department of
Anthropology



University of Minnesota

Cultural Heritage Studies



Cultural Heritage Studies is a two-year, no thesis master's program. Individual programs in archaeology, sociocultural anthropology, or biological anthropology, or some combination of these subfields are designed to accommodate the schedules of working professionals as well as regular, on-campus students. This program is especially appropriate for individuals interested in becoming a principal investigator in a non-academic cultural heritage position.

Competency-Based Programs

The degree programs are organized around sets of competencies. Below are two examples, one designed for an archaeologist with a geographical focus and the second is for a sociocultural anthropologist, both working in North America

Additional lists of competencies are available for other anthropology-related interests, such as museum studies, ethnohistory, material culture studies, historical architecture, folklore studies, and linguistic anthropology. The nature of individual programs is limited only by imagination and available faculty/professional expertise.

Examples of competency sets for students planning to work in the United States

CRM Archaeology:

1. *Research Design and Project Management*
2. *Excavation (Phase III projects)*
3. *Field Survey (Phase I and II projects)*
4. *Artifact Analysis*
5. *Report Preparation*
6. *State and Federal Legislation*
7. *106 Process and National Register of Historic Places*
8. *Regional Pre-contact and Historical Archaeology*
9. *Consultation with Descendent Communities*
10. *Student Choice (e.g., geomorphology, GIS, local history)*



General Sociocultural Anthropology:

1. *Research Design and Project Management, especially project proposal writing*
 2. *Ethnohistory or Oral History*
 3. *Ethnography, especially describing/documenting culture)*
 4. *Occupational Culture and/or Social Organization*
 5. *Sociocultural Anthropology Fieldwork and Fieldwork Ethics*
 6. *Native American Graves Protection and Repatriation Act*
 7. *Government-to-Government Consultations (i.e., legal basis for and practical experience with)*
 8. *National Register of Historic Places, especially traditional cultural properties and tribal historic preservation officers*
 9. *Related Tribal Law (Indian Self-Governance Act) and Tribal Organization*
 10. *Conflict Resolution Training*
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